

### CSOTFA Fiddle Division Rules

**In addition to the General Contest Rules, the following apply:**

1. Any contestant winning three (3) consecutive years in the Junior, Young Adult, Adult, Senior, or Senior-Senior divisions will automatically move into the Open division. Any Junior-Junior winning three consecutive years will automatically move into the Junior division. Any Peewee winning three (3) consecutive years will automatically move into the Junior-Junior division. Any contestant winning three (3) consecutive years in the Open division must sit out the next year's contest or may be asked to be a judge.
2. Any danceable folk tunes played in old time fiddle fashion will be acceptable.
- ~~3.~~ No trick or fancy fiddling is allowed during the contestants appearances.
4. Contestants at each appearance must first play a Hoedown, second a Waltz and third a Tune of Choice other than a Hoedown or a Waltz. No tune shall be played more than once by a contestant within a division. In case of a tie, a Hoedown will be played.
5. Four (4) minutes playing time will be strictly adhered to. Ten (10) points will be deducted from the total score for each 30 second interval or portion thereof in excess of four (4) minutes. **There is no grace period.**
6. Judging is on the following basis: Danceability/Rhythm 25%; Old Time style 25%; Difficulty 25%; and Intonation/Clarity of Tone 25%. Scores will be cumulative.

### CSOTFA Twin Fiddle Division Rules

**In addition to the General Contest Rules, the following apply:**

1. This contest is limited to two (2) tunes of your choice: a **fast** tune and a **slow** tune. In case of a tie, you may play a tune of your choice. In the case of a tie, a contestant may not play a tune more than once in the Twin Fiddle Division. There is one round only.
2. Four (4) minute playing time will be strictly adhered to. Ten (10) points will be deducted from the total score for each 30 second interval or portion thereof in excess of four (4) minutes. **There is no grace period.**
3. Judging is on the following basis: Harmony 25%, Danceability/Rhythm 25%, Difficulty 25%, and Intonation/Clarity of Tone 25%.
4. Any Twin Fiddle partners winning three (3) consecutive years in the Twin Fiddle Division must sit out a year.

### CSOTFA Picking Division Rules

**In addition to the General Contest Rules, the following apply:**

1. This contest is limited to two (2) tunes, a fast turn and a slow tune. The tunes must be played **in this order**. In case of a tie, you may play a tune of your choice.
2. Four (4) minute playing time will be strictly adhered to. Ten (10) points will be deducted from the total score for each 30 second interval or portion thereof in excess of four (4) minutes. **There is no grace period.**
3. Guitar and mandolin players must use **flatpick** style only. Finger picking is allowed for banjo players.
4. Judging is on the following basis: Picking Ability 25%, Rhythm/Timing 25%, Intonation/Clarity of Tone 25%, and Difficulty 25%.

### Ready Room (Warm-up Room) Rules of Courtesy

**A warm-up room is provided for contestants at CSOTFA Fiddle Contests, affording the contestants the opportunity to go through their tunes for a final time before appearing on stage.**

1. The use of the Ready Room will be closely monitored, and the upcoming scheduled contestant shall have sole usage of the Ready Room. All others must stay clear of the room until their turn to play on stage.
2. There will be no jamming in the Ready Room at any time.
3. The Traffic Committee shall have the responsibility to insure the correct usage of the warm-up room and shall have the authority to enforce the rules.
4. Contestants who refuse to comply with these rules shall be reported to the Contest Chairman. Offenders may be disqualified from further participation in the contest at the discretion of the Contest Chairman.